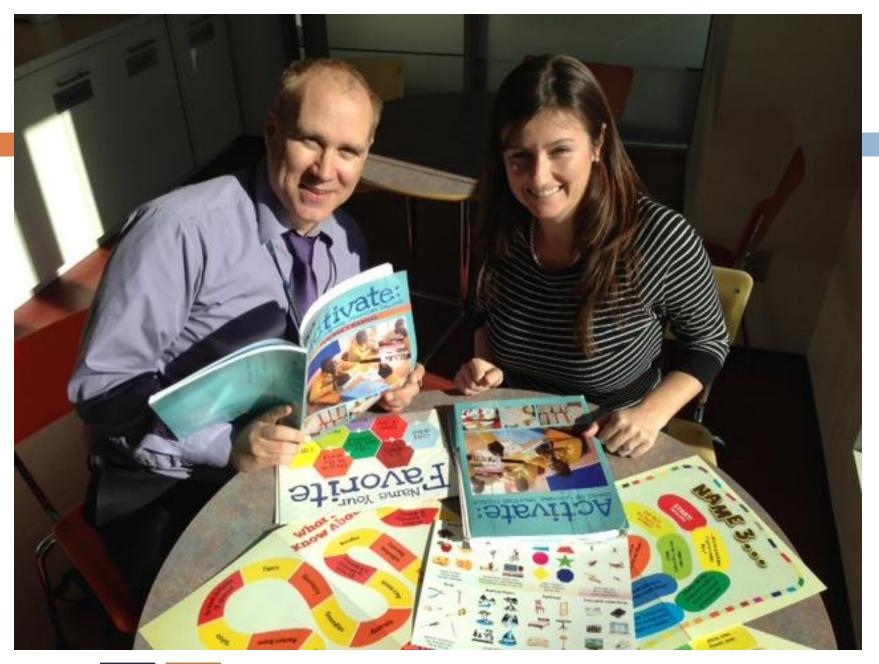


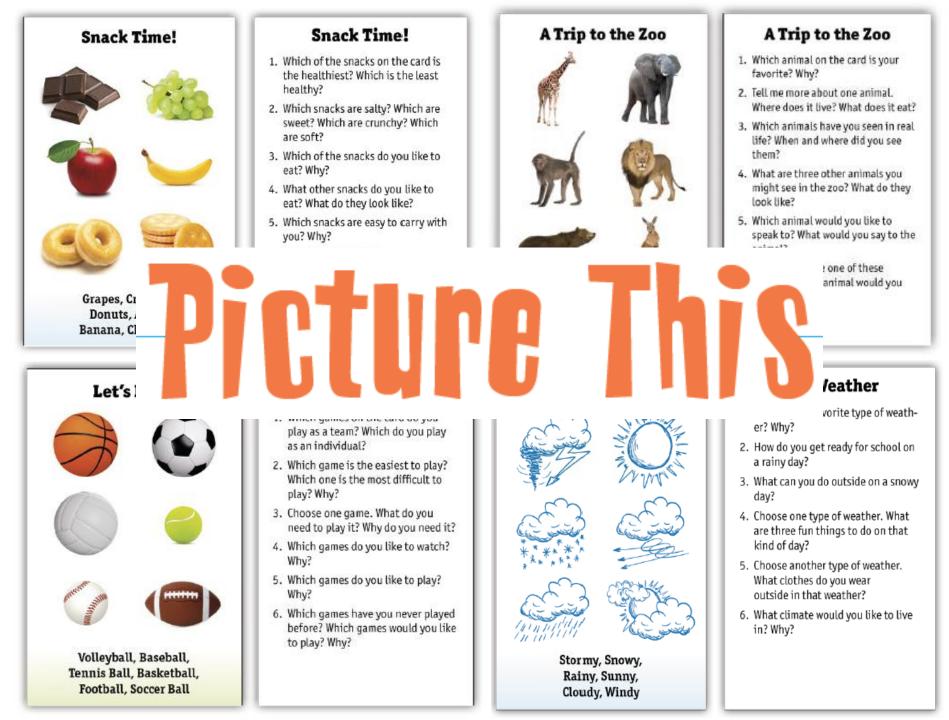
# What Someone Does













### YOUR CLASSROOMS

"ONE SIZE FITS ALL" great for socks and hugs. Not so great for beliefs...or education.









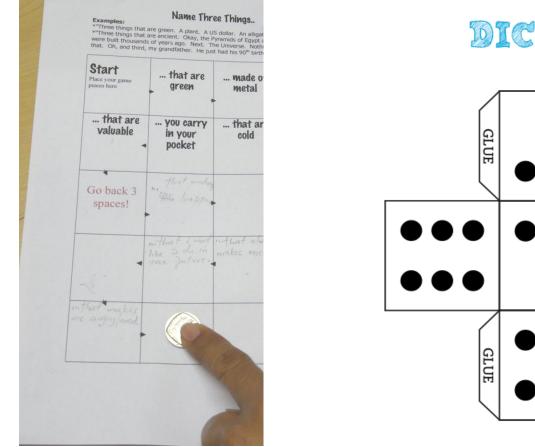


### No Dice? No Problem!

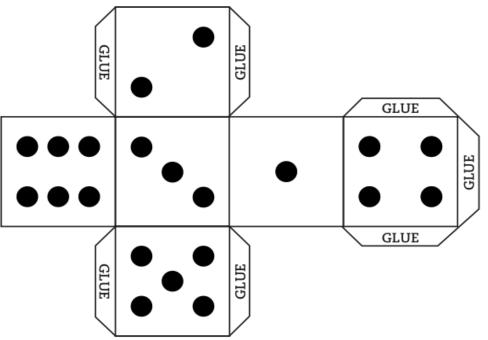




### No Dice? No Problem!



### DICE TEMPLATE



### No Dice? No Problem!



### Game Pieces







### Variations for Which One Would the World Be Better Without...Why?

Variation	Directions	"Player Talk"
My Ranking	Have students rank the three items in terms of their importance in <i>their own</i> lives, with one being most important.	Doctors are the most important because they save lives, computers are the next most important because many people use them for work and to share information. I do not think traffic is important because it causes many people to be late.





....easy fun.

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Watch a Teaching Tip for this resource.

Format: Text

#### TABLE OF CONTENTS



#### 🔁 Board Game: Name 3

#### Board Game: Which One Would the World Be Better Without? Why?

The board game *Which One Would the World Be Better Without? Why?* allows students to talk about hypothetical situations in an authentic and engaging way. For this board game, you will find the downloadable game, game instructions, and game variations.

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#### Find Similar Resources

Teach English »	Learn English »
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Book »	Downloadable Material »
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Which One Would the World Be Better Without? Why? Instructions

#### Text (PDF)

Which One Would the World Be Better Without? Why? Board Game

Text (PDF)

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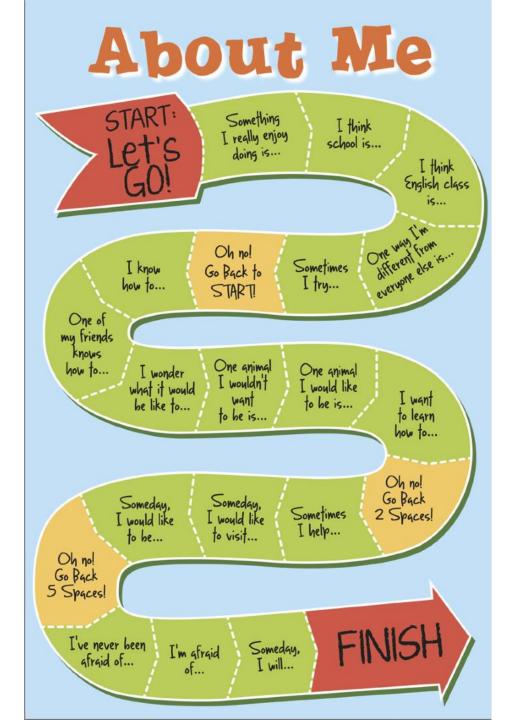
Ē	Board Game: What Do I Know About?	Ŧ
Ē	Board Game: Would You Rather?	Ħ
(	Board Game: Name Your Favorite	
Ē.	Board Game: Have You Ever? Oh, When?	
e	Board Game: Which One is Different? Why?	+

### Teachers are the best game creators!

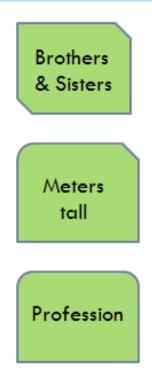


Board Game Title:	Example Game Square:	Level?	Language being practiced?
About Me	"I know how to"		
Name Your Favorite	"Time of day"		
Use A Word	"yesterday"		
What Do I Know About?	"crocodiles"		
Which One Is Different?	"tea, coffee, milk, fruit juice"		
What Someone Does	"at the beach"		
What You Might Find	"in a superhero's closet"		
Name 3	"of the best things about your country"		
Have You Ever? Oh, When?	Traveled to another country?		
Which One Would the World Be Better Without?	Clowns, pianos, winter		
Would You Rather?	Be able to fly or have the power to be invisible?		

Board Game Title:	Example Game Square:	Level?	Language being practiced?
About Me	"I know how to"		
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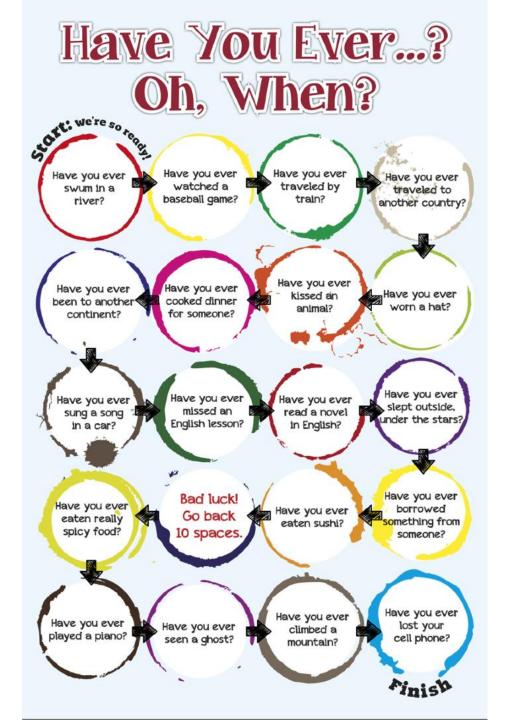


"About Me" (variation) Level: beginners Language: I have/I am



Board Game Title:	Example Game Square:	Level?	Language being practiced?
About Me	"I know how to…"	Intermediate + Can be adapted for all levels	Students will be able to talk about themselves.
Name Your Favorite	"Time of day"		
Use A Word	"yesterday"		
What Do I Know About?	"crocodiles"		
Which One Is Different?	"tea, coffee, milk, fruit juice"		
What Someone Does	"at the beach"		
What You Might Find	"in a superhero's closet"		
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Which One Would the World Be Better Without?	Clowns, pianos, winter		
Would You Rather?	Be able to fly or have the power to be invisible?		



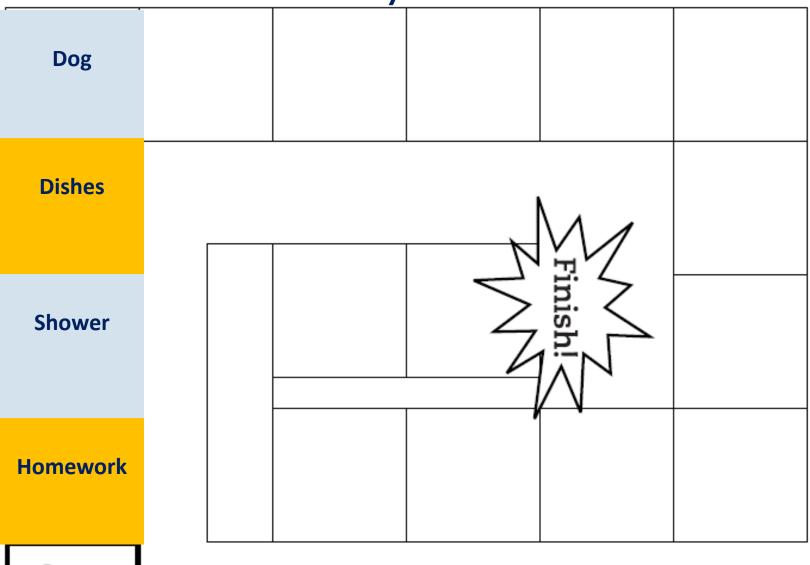
Board Game Title:	Example Game Square:	Level?	Language being practiced?
About Me	"I know how to"		
Name Your Favorite	"Time of day"		
Use A Word	"yesterday"		
What Do I Know About?	"crocodiles"		
Which One Is Different?	"tea, coffee, milk, fruit juice"		
What Someone Does	"at the beach"		
What You Might Find	"in a superhero's closet"		
Name 3	"of the best things about your country"		
Have You Ever? Oh, When?	Traveled to another country?	Low intermediate +	Students will be able to talk about events that happened in the past, and when.
Which One Would the World Be Better Without?	Clowns, pianos, winter		
Would You Rather?	Be able to fly or have		

### New Game Ideas:

### Daily Routines

What type of language would students need to use?
 What could we put in the game squares?
 \*Remember: we don't want to have just one answer per square, we want students to use the language authentically, and to make it personal.

### **Daily Routines**



Start

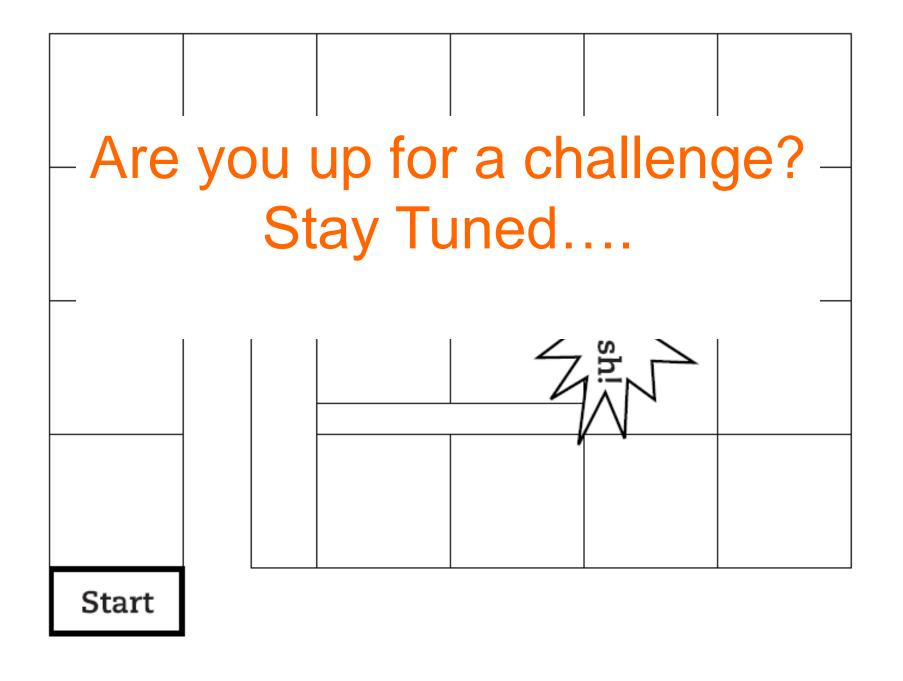
### **Daily Routines**

Walk the dog				
Do the dishes			M	
Take a shower		Z		
Do my homework				

Start

### Other Game Ideas....

Game/Language	Sample Game Squares:			
🗆 If I had	A million dollars	My own house	An Elephant	
Rules/Laws	Recycle	Spit	Steal	
How many do you know?	fruits	animals		

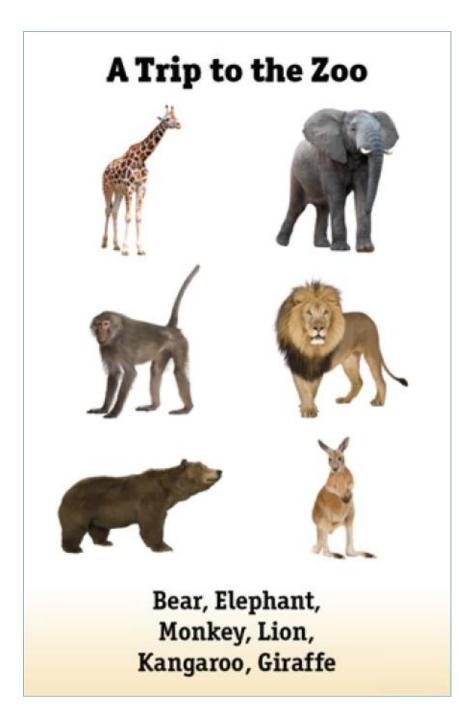


# Picture This



### A Trip to the Zoo

- Which animal on the card is your favorite? Why?
- Tell me more about one animal. Where does it live? What does it eat?
- 3. Which animals have you seen in real life? When and where did you see them?
- 4. What are three other animals you might see in the zoo? What do they look like?
- 5. Which animal would you like to speak to? What would you say to the animal?
- 6. Imagine you are one of these animals. Which animal would you be? Why?



### **Picture This**

### Kevin Sees This:



Bear, Elephant, Monkey, Lion, Kangaroo, Giraffe

### Jenny Sees This:

### A Trip to the Zoo

- Which animal on the card is your favorite? Why?
- 2. Tell me more about one animal. Where does it live? What does it eat?
- 3. Which animals have you seen in real life? When and where did you see them?
- 4. What are three other animals you might see in the zoo? What do they look like?
- 5. Which animal would you like to speak to? What would you say to the animal?
- Imagine you are one of these animals. Which animal would you be? Why?





### **AMERICAN ENGLISH**



This section contains 13 additional games that students can play with the Picture This cards that are included with this book (and with the cards that you create on your own). Some of these variations are designed primarily to help students relax, improve their speaking fluency, and have fun speaking English without worrying about accuracy. Others require students to pay close attention to English, but in a low-stress, game-like context. Each game below includes a brief description, step-by-step instructions for playing the game, examples of player talk, and in some cases, additional variations of the game.

### Game 2: ABCs

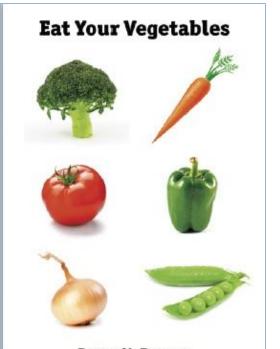
ABCs provides students with vocabulary practice by asking them to think of vocabulary words that are related to many different topics. Students use *Picture This* cards as a starting point for each topic. Then they come up with related vocabulary items that begin with many letters of the alphabet. This game works well as a whole-class activity or as a competition among groups.

#### Instructions

- 1. Decide if you will complete this activity as a whole class or in small groups. If you are using groups, have students sit in groups of 2–4.
- 2. Write the letters of the alphabet (A to Z) in a vertical list on the blackboard, or have players do this individually on a piece of paper.
- 3. Show the class the picture side of one card. You may need to walk around the classroom so that all students can see the pictures clearly.
- 4. Have players name the pictures on the card. Write the names next to the appropriate letter in the ABC list based on the first letter of the word.
- 5. Together, think of examples beginning with other letters of the alphabet. How many can the class think of in 5 minutes?

Optional: To make this game more competitive, divide students into two or more teams. See which team can fill in the most ABC examples in 5 minutes.

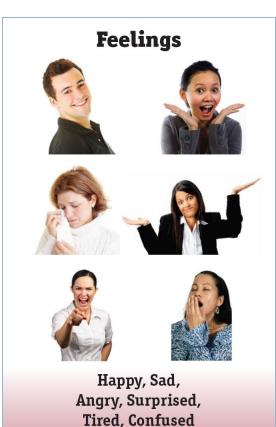
## **ABCs**



Broccoli, Pepper, Tomato, Carrot, Peas, Onion

"Player Talk" in ABCs Eat Your Vegetables									
А	asparagus	Η	?	0	onion	V	?		
В	broccoli	Ι	?	Ρ	peas	W	?		
С	carrot	J	?	Q	?	Х	?		
D	?	K	kale	R	radish	Y	yam		
E	eggplant	L	lentil	S	spinach	Z	zucchini		
F	?	Μ	mushroom	Т	tomato				
G	green beans	N	?	U	?				

## **A-Z Feelings**



Angry	Ν
В	0
Confused	Р
D	Q
E	R
F	Sad, Surprised
G	Tired
Нарру	U
I	V
J	W
К	Х
L	Υ
Μ	Z

#### Game 11: Same & Different

Same & Different provides students with an opportunity to use their background knowledge about the items on a Picture This card and create descriptions that compare and contrast two of the items on the card.

#### Instructions

- Have students (the players) sit in groups of 3–4. Choose an amount of time for the activity.
- 2. The group chooses one player to be the Timer making sure he or she can see a clock. The Timer takes a card and carries it to his or her group.
- 3. The Timer chooses two of the pictures on the card and shows them to the group.
- 4. The remaining players think about how the two pictures are similar and different. They name as many similarities and differences as they can in 1 minute while the Timer keeps track of the time.
- 5. After 1 minute, the group should choose a new Timer. The new Timer should choose two different pictures on the card or turn in the card and get another.
- 6. End the game after the specified amount of time.

Note: Depending on the students' level, groups can list words or phrases, or they can use complete sentences.

Optional: To make the game competitive, have each group compete with another group. Decide if the groups will list words or phrases or write complete sentences. Have groups write their comparisons on paper. After a specified amount of time (2 or 3 minutes), have the groups exchange papers and discuss the similarities and differences of the items that they have compared. Note that this option requires multiple copies of the *Picture This* cards.



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Activate: Games for Learning American English is a collection of games for the language classroom. The games in Activate offer interactive English language practice in a learner-centered, low-stress environment. *Picture This* cards are a set of cards that can be used for a variety of conversation and word games in English classes.



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## Always in groups

## How many students do you have?



#### Let's do the math...

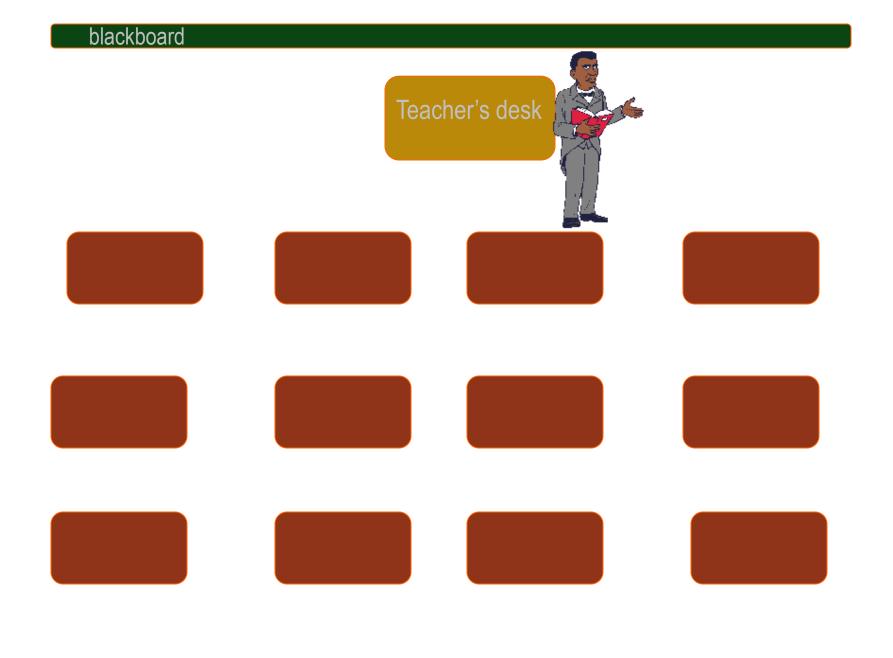
#### 50 students...

## 11 Groups of 4. 2 groups of 3

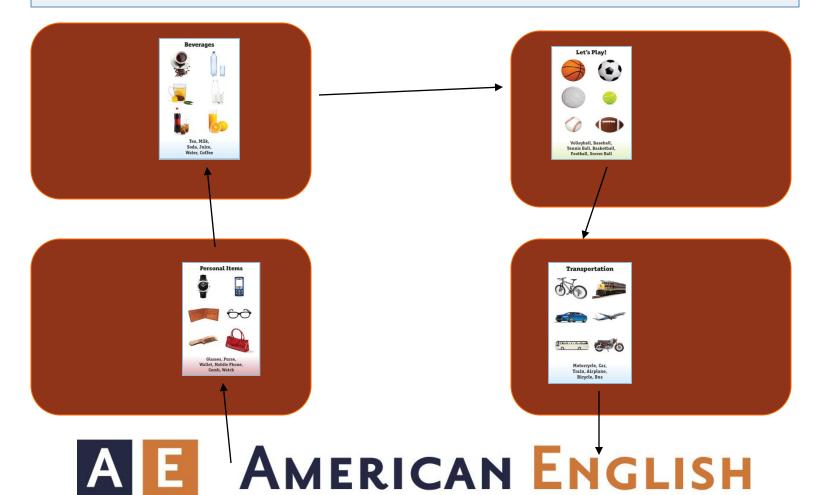
= 13 groups

#### How many "Picture This" game cards do we need for these 50 students?

## You don't need as many materials as you think



#### Have a system for rotating materials



#### Use a Timer... Or don't...

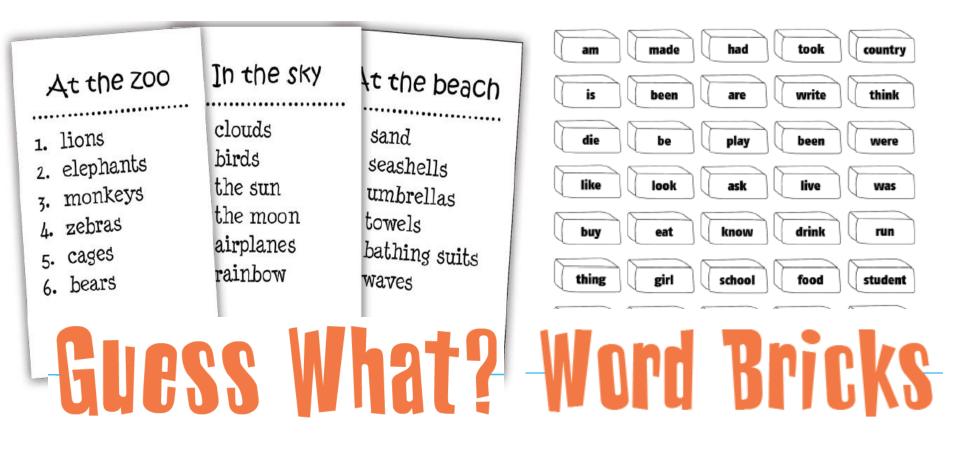


## Think in terms of group bases

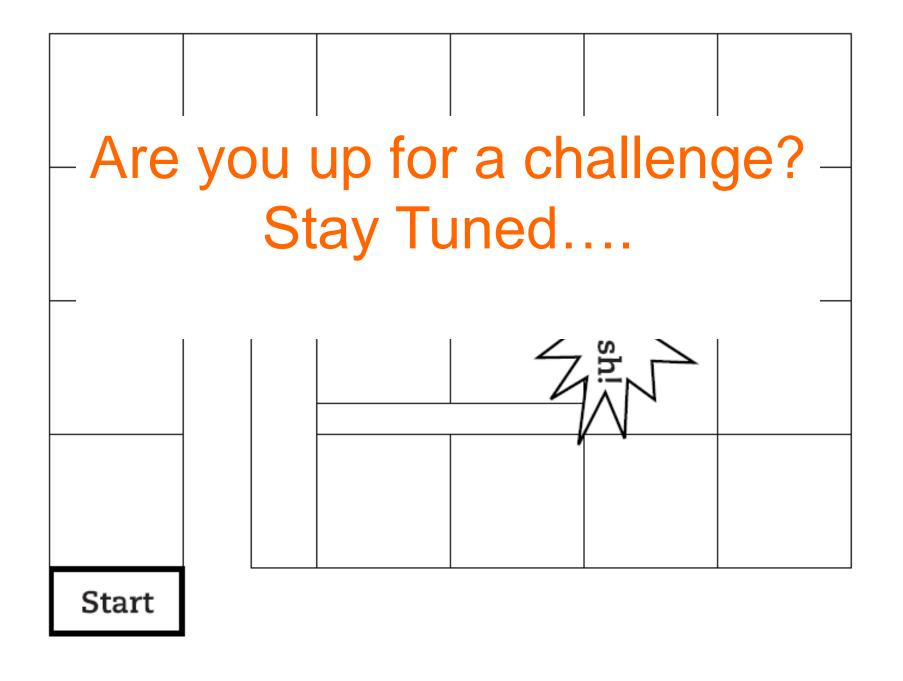


#### Attitude

"We will find a way. If we can't find a way, we'll make one"



Learn more in the "Activate: Games for Learning American English" Webinar Part 2!



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Watch a Teaching Tip for this resource.

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 Board Games Instructions

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 Board Games Template

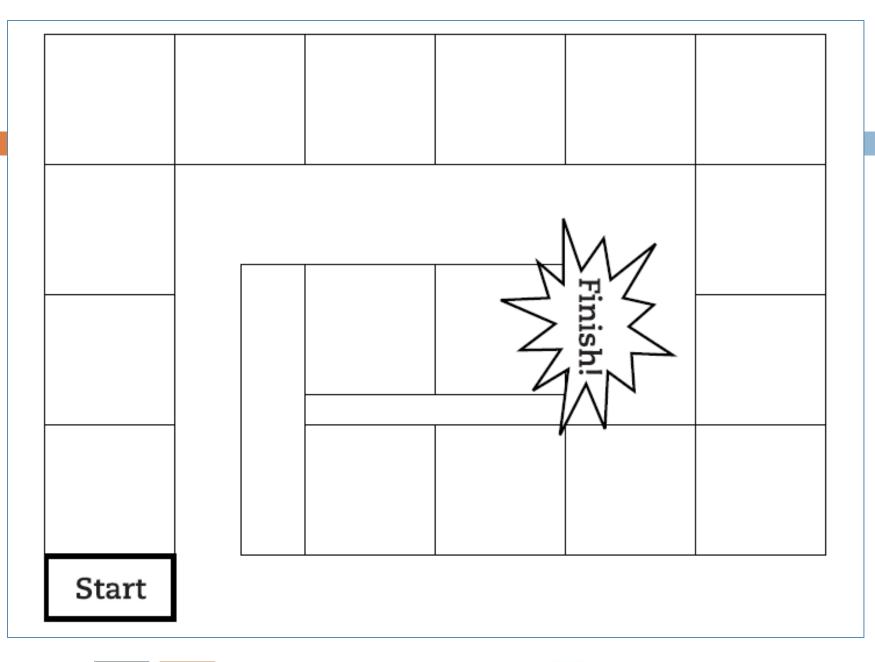
 Text (PDF)

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## Let the Games Begin!

# Submit your board games to: <u>americanenglish@state.gov</u>